



Assistance Dog United Campaign

2023/24 Program Development Funding

DEADLINE: MAY 31, 2023

**ONLY COMPLETED APPLICATIONS POSTMARKED OR RECEIVED
BY THE DEADLINE WILL BE CONSIDERED.**

Organization Name: _____

Contact: _____ Title: _____

Program Address: _____

Mailing Address (if different): _____

City: _____ State: ____ Zip: _____ County: _____

Telephone #: _____ E-mail: _____

	# of dogs from each category placed in 2020	# of dogs from each category placed in 2021	# of dogs from each category placed in 2022	Total # of all dogs placed still working*
TYPE OF ASSISTANCE DOG:				
Guide dog				
Hearing dog				
Seizure Response dog				
Service dog				
Social dog				
Other:				
Certified:	# Certified	# Certified	# Certified	# Certified
Social/therapy teams				
Other:				

*# of dogs placed from the start of your program that are still working. Date started: ___/___/___

Grant Submission guidelines [and a check list]:

- 1. ADUC provider program membership is required. Have you officially joined?
- 2. Grants range between \$100 and \$2500. Did you indicate a specific grant amount requested?
- 3. Nonprofit organizations must submit most recent 990; profit businesses must submit most recent fed tax return.
- 4. If your tax forms are **not** included, submit a Profit & Loss statement and a balance sheet.
- 5. Grant applications will be reviewed by ADUC's Board of Directors for final funding approval. Is the request clear, legible, and convincing related to the request?
- 6. In order to ensure objective analysis of each grant request, evaluators should not see any program name or identifying characteristics on *page two*. Is page 2 free of any program I.D.?

What Is Your Specific *Program Development* Grant Request: _____

Amount Requested (\$100-\$2500): _____ [Requests must be **directly** related to the acquisition, preparation, and placement of assistance dogs. Be specific, and be sure to provide a detailed budget to support your request.]

How will this grant help your program develop? [One page only]